



Facilitar

The Rope Game

This is a game in which two groups compete around a boundary.

Practical use

This method allows the participants to work on the importance of the consultation

	STEP 01	STEP 02
OBJECTIVES		Game
PREPARATION OR PLAY TIME	10 min	15–20 min
	The trainer organizes the two groups in any way he or she wants, but in a proportional way. The two groups take	The two groups compete by pulling the rope.
	their places in the middle of the room The trainer draws a line between the two	The trainer referees and signals
		when one of the group members has crossed the line.
ROLE	groups	has crossed the line.
NOLL	He gives a rope that is big enough to connect the two groups	
		Each member of the
		group must move closer
		together and pull the
POINT OF ATTENTION		rope together to get all
		the rope on their side of
		the chalk line. When a
		person passes the line, he
		or she must leave the
		group.
		Chalk, rope
TOOLS		

Objectives:

This game can be used at any time and in any training.

Link : http://atelier.fdh.org/en/take-action/our-tools/facilitate/article/the-rope-game



