



Facilitar



## The Rope Game

This is a game in which two groups compete around a boundary.

### Practical use

This method allows the participants to work on the importance of the consultation

	STEP 01	STEP 02
<b>OBJECTIVES</b>		Game
<b>PREPARATION OR PLAY TIME</b>	10 min	15-20 min
<b>ROLE</b>	<p>The trainer organizes the two groups in any way he or she wants, but in a proportional way. The two groups take their places in the middle of the room</p> <p>The trainer draws a line between the two groups</p> <p>He gives a rope that is big enough to connect the two groups</p>	<p>The two groups compete by pulling the rope.</p> <p>The trainer referees and signals when one of the group members has crossed the line.</p>
<b>POINT OF ATTENTION</b>		<p>Each member of the group must move closer together and pull the rope together to get all the rope on their side of the chalk line. When a person passes the line, he or she must leave the group.</p>
<b>TOOLS</b>		Chalk, rope

**Objectives:**

**This game can be used at any time and in any training.**

**Link :**

<http://atelier.fdh.org/en/take-action/our-tools/facilitate/article/the-rope-game>

Auteur : **MPP**

